

GTA 20-01-011 (1 FEB 2013)

For Official Use Only

Beaufort Scale: USE THIS CHART TO APPROXIMATE WIND SPEED Wind Speed Term Effects on Land

Calm

(mph)

Under 1	Caim	Caim; smoke rises vertically.		
1-3	Light Air	Smoke drift indicates wind direction; vanes do not move.		
4-7	Light Breeze	Wind felt on face; leaves rustle; vanes begin to move.		
8-12	Gentle Breeze	Leaves, small twigs in constant motion; light flags extended.		
13-18	Moderate Breeze	Dust, leaves and loose paper raise up; small branches move.		
19-24	Fresh Breeze	Small trees begin to sway.		
25-31	Strong Breeze	Large branches of trees in motion; whistling heard in wires.		
32-38	Moderate Gale	Whole trees in motion; resistance felt in walking against the wind.		
39-46	Fresh Gale	Twigs and small branches broken off trees.		
47-54	Strong Gale	Slight structural damage occurs; slate blown from roofs.		
55-63	Whole Gale	Seldom experienced on land; trees broken; structural damage occurs.		
64-72	Storm	Very rarely experienced on land; usually with widespread damage.		
73 or higher	Hurricane Force	Violence and destruction.		
	N ANEMOMETER,	III WYT WILL		

IF USING AN ANEMOMETER, WIND SPEED BASED ON MEASURES AT 33 FEET HEIGHT. IF WIND SPEED MEASURED AT GROUND LEVEL, MULTIPLY BY 1.5 TO OBTAIN WIND SPEED AT 33 FEET AND THEN UTILIZE CHART.



Risk Of Frostbite

DEGREES IN

FAHRENHEIT 10

5

0

-5

-10

-15

-20

-25

5 | 10 | 15 | 20 | 25 | 30 | 35 | 40 | 45 | 50

>2H

>2H 28

31

22 | 15 | 12 | 9 | 8

17 | 12 | 9 | 8

YELLOW = INCREASED DANGER

RED = GREAT DANGER

>2H

19 | 15 | 12

33 | 23 | 19 | 16 | 14 | 13 | 12 | 11

20

R

16 | 13 | 12

WIND SPEED(Use Beaufort Scale)

>120 Minutes or (>2H)

28 | 23 | 20 | 18 | 16

6

9 8

7

8

6

10

6 6 5

5 5 4

42

10 9 8

		. 0	•	•	•	•				,
-30	12	9	7	6	5	4	4	3	3	3
-35	11	7	6	5	4	4	3	3	3	2
-40	9	7	5	4	4	3	3	2	2	2
-45	8	6	4	4	3	3	2	2	2	2
Times	represent	occurren	ce of fros	tbite in the	e most su	sceptible	5% of per	sonnel.		
GREEN = LITT	TLE D	ANG	ER							
(Frostbite occu	rs in	>2 hc	ours in	n dry,	expo	sed s	skin)			

(Frostbite could occur in 45 minutes or less in dry, exposed skin)

(Frostbite could occur in 5 minutes or less in dry, exposed skin)

Wet skin significantly decreases the time for frostbite to occur

Chilblain

Non-freezing cold weather injury



Symptoms

- Occurs in cold & wet conditions below 50° F
- Small, red, itchy or painful lesions appear on the skin
- No long lasting effects

Treatment

- Re-warm the affected part using skin to skin contact
 - Contact medical personnel for further evaluation

DO NOT

- Rub or massage affected areas
- Place the affected part close to a direct heat source

Superficial Frostbite

Freezing of the upper layers of skin only



Symptoms

- Lighter skin types: Skin is white, waxy and pale
 Darker skin types: Skin is red,
- pale or darkened
- Skin is numb
- Skin moves over underlying layers
- Skin is relatively soft and pliable

Treatment

- Re-warm the affected part using skin to skin contact
 - Administer ibuprofen
 - Contact medical personnel for further evaluation/ evacuation

DO NOT

- Allow the injury to re-freeze
 - Rub or massage the affected
- area
 Place the affected part close to
 a heat source
- Allow tobacco or alcohol use

Deep Frostbite

Freezing of deep tissue up to and including bone





Symptoms

- Skin is similar in coloration to superficial frostbite
- Tissue is not pliable remains dented when you apply pressure
- Patient describes 'wooden' feeling
- Skin is pale white and frozen solid in extreme cases
- Blebs (blisters) often form after re-warming

Treatment

- · Same as for superficial frostbite
 - If re-freezing is a possibility you may elect to leave it frozen
 - Protect blebs with dry sterile dressings
- Cover ruptured blebs with antibiotic ointment and sterile dressing
- Contact medical personnel for further evaluation and evacuation

DO NOT

· Rupture or drain blisters (bleb)

Immersion Syndrome

Non-freezing cold weather injury that usually involves the feet Requires prolonged exposure to cold & wet conditions; at least 12 hours but usually 4-5 days





Symptoms

- Blood flow is reduced to the extremity by the cold
- Foot is cold to touch, with some swelling, and is white or bluish; may be numb
- When re-warmed there will be increased swelling, red discoloration, and blisters may form accompanied by tingling pain
- Symptoms and increased perspiration of the foot may last several months

Treatment

- Re-warm the affected part by gradually exposing to warm air
- Clean and dry the affected part carefully
- · Administer ibuprofen
 - Contact medical personnel for further evaluation

DO NOT

- Rub or massage affected areas
- Place the affected part close to
- Use tobacco or alcohol
- Allow walking on the injured foot

Hypothermia

Loss of the body's core temperature Symptoms

Severe Hypothermia

Core temperature:

Below 80 F

Shivering stops

Package in a hypothermia wrap

Evacuate using gentlest means

available

Moderate Hypothermia

Core temperature:

80-89 F

Uncontrollable shivering

Mild Hypothermia

Core temperature:

90-95 F

Shivering

"Umbles": stumbles.

Exercise

Package moderately hypothermic

casualty in a hypothermia wrap

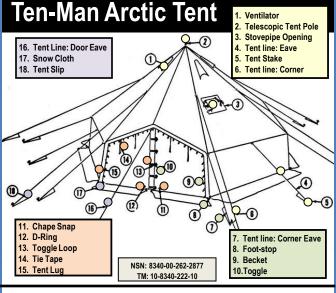
fumbles, grumbles and mumbles	Worsening "Umble		"Umbles" stop				
Lack of sound judgment, confusion, apathy		nfusion	Stupor progressing to unconsciousness				
Increased heart rate	Increased he	art rate	Slowed heart rate (may not be able to find a pulse)				
Increased respiratory rate	Increased respiratory rate		Slowed breathing				
Cool and pale skin	Cold and pa	ıle skin	Bluing of lips and nails				
Treatment							
Mild and Moderate H	ypothermia	;	Severe Hypothermia				
Mild and Moderate H			Severe Hypothermia arefully; rough treatment may cause heart to stop				
	nvironment	Handle o	arefully; rough treatment may				
Move to warm dry er	nvironment ning with	Handle o	arefully; rough treatment may cause heart to stop				

Ahkio Packing List



- 1x Scow-Sled, 200 lbs. capacity (ahkio) 2 1x Tent, Ten-Man Arctic
- 3 1x Telescoping Pole (center pole)
- 4 1x Pole Board
- S 2x Door Poles (wood or telescopic)
- 6 13 Tent Pins (stakes)
- 1x Space Heater Arctic w/stove board
- 1x Five Gallon Fuel Can *(not in picture)
- 1x Five Gallon Water Can
- 2x Coal Shovel
- 2x Machetes
- 2x Hammers
- 1x Axe
- 1x Bow Saw
- 1x Fuel Can Stand
- 1x Lantern w/case
- 1x Fire Extinguisher

- 2x Cook Sets
- 2x Squad Stove w/pump
- 2x MSR Fuel Bottle
- 4x Harness
- 22 1x 100 Ft Rope
- 23 1x 27 Ft Rope w/carabiners
- 3x 9 Ft Rope w/carabiners
- 25 1x Ammo Can (repair Kit)
 - •1x Phillips Screwdriver
 - 1x Flathead Screwdriver
 - 1x Pliers
 - 1x Wire Brush
 - •1x POL Gloves
 - 1x Small Funnel
 - •1x Wrench 1/4 x 5/16
 - 1x Wrench 3/8 x 7/16
 - 1x Wrench 1/2 x 9/16
- Recommended Ten-Man Packing List

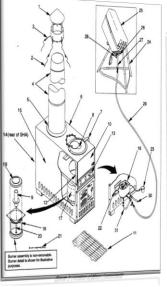


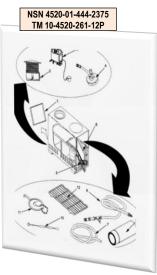
Erect a Ten-Man Arctic Tent

- (1) Remove snow to ground level to the diameter of the tent plus area to extend snow cloth.
- (2) Extend the tent out and position stovepipe opening down wind.
- (3) Zip both door entrances (to include liner) shut.
- (4) Fully extend all corner eave lines (7). Mark spots on the ground approximately six feet,
- (two steps), from each corner of the tent. Drive tent stakes on the marks.

 (5) Extend the center pole to a length between 6 and 8 feet and lock it in this position.
- Place the stud at the top of the center pole through the hole in the perforated metal plate at the roof apex. Erect the tent by holding the pole vertically and placing the pole board underneath the base of the telescopic tent pole.
- (6) Attach and tighten the corner eave lines, then the corner lines (6) to the same stake.
- (7) Attach and tighten the four eave lines (4) to a stake.
- (8) Place door poles three feet from tent. Clove hitch door eave (16) line at five feet in height. Attach line to a stake six feet from tent.
- (9) Spread the snow cloth (17) on the ground outside the tent (DO NOT ANCHOR!) and open the four ventilators from the inside by pushing them outward.

Space Heater Arctic





Lighting the stove

- (1) Tip fuel can and let stove prime for 2 to 5 minutes.
- (2) Hold the priming cup under priming valve on fuel supply hose. Open the valve slowly and fill the cup with fuel.
- (3) Pour fuel into the bottom of burner. If the outside temperature is below -25° F, pour one additional cup.
- (4) Take one square of tissue or paper and soak up any excess fuel that may remain in the cup.
- (5) Light the fuel soaked tissue and toss it into the bottom of the burner. Use the cleaning tool, if necessary, to make sure that the burning tissue reaches the bottom of the burner where it can ignite the priming fuel. Close the Lid Assembly.
- (6) When the heater has warmed up sufficiently and begins to give off heat, gradually adjust the flow adjustment knob to desired heat output.

*Operators require license to operate SHA

Weapons: Common Problems and Solutions

Sluggishness:

- CLP thickens in cold conditions and freezes at -35° F
 Utilize LAW (Lubricant Arctic Weapon) to lubricate weapon below zero degrees
- (NSN 9150-00-292-9689)

 Other options are graphite or fire the weapon dry without any lubricant

Condensation:

- Occurs when weapon is brought from cold into heated shelter and freezes when taken back into the cold (condensation occurs when heated)
- $\bullet\,$ If brought inside, let weapon warm up, then wipe dry or store weapon outside

Fouling from Snow and Ice:

- · Utilize muzzle cover or improvise
- · Use a de-icier for frozen weapons
- · Operate action frequently to break small amounts of ice loose on the bolt

Visibility:

- Weapon fire may cause ice fog; obscures gunner vision and reveals friendly position to enemy
- Change observer position to spot/adjust rounds

Breakage and Malfunctions:

- Extreme cold increases the chance of metal/plastic component failure
- Slow/adjust firing rates to allow the weapon to warm gradually

Emplacement Issues:

- Deep snow and frozen ground may prevent normal use of bipods and tripods
- Adjust to establish stable firing position (snow shoes or ahkio can be used)
- Frozen ground can add additional shock and stress to the weapon

Reduced Velocity and Range of Projectiles:

- As temperature drops so does muzzle velocity and the range of projectiles
 Internal Ballistics
 - -External Ballistics
 - -Terminal Ballistics
- Weapons data should be collected and logged at different temperatures
- · Re-zero when feasible for extreme temperature changes

Snowshoe, Assault, Military with 8" Tail NSN 8465-01-558-9958



HEEL STRAP

HEEL LUG



Front of VB boot about ¼ into the window. Tighten toe straps, (do not restrict circulation) from front to back.



Heel strap goes above lug on VB boot, buckle to outside.

Extended Cold Weather Clothing System Overview Base Layer – also known as inner or wicking layer, the base

- layer(s) are designed to wick excess moisture away from your body

 Insulation Layer intermediate layer(s) that provides volume to
- enable you to trap warm air between your body and outer garments
- Outer Shell Layer external layer that protects you from the elements providing protection from wind and moisture

Clothing Guidelines

C- Keep it Clean
O- Avoid Overheating
I- Wear clothes Loos

<u>L</u>- Wear clothes <u>L</u>oose and <u>L</u>ayered <u>D</u>- Keep clothing <u>D</u>ry

Movement TTPs

- Start movements comfortably cool (dress down prior to movement)
- Adjust movement rate to prevent profuse sweating
- Take a brief halt, 10-15 minutes after movement begins to
- adjust clothing
 Keep clothing upgrade items easily accessible adjust on the move
- Carry a minimum of 2 quarts of water (close to body)
- Drink and eat on the move (more calories are burned in cold weather)
- Take a brief 5-10 minute halt every hour; long halts lead to injury
- When exposed during vehicle movements, cover all exposed skin and wear double pane goggles



Generation III ECWCS Level 1: Base Layer

- Lightweight Cold Weather Undershirt and Drawers
- Long sleeve top and full-length bottom constructed from silk weight moisture wicking polyester
- Material aids in movement of moisture from the skin to the outer layers



Generation III ECWCS Level 2: Base/ Insulation Layer

- Mid-Weight Cold Weather Shirt and Drawers
- Long sleeve top and full-length bottom garments constructed out of polyester 'grid' fleece
- Grid fleece provides an increase of surface area for transportation of moisture away from the wearer during movement
- Can be worn next to skin or over Level 1 for additional insulation



Insulation Layer • Fleece Jacket is the primary insulation

Generation III ECWCS Level 3:

- layer for use in moderate to cold climates
 - insulation provides an increase in warmth to weight ratio along with a reduction in volume when packed

Thermal Pro, animal fur mimicking

Level 3 Fleece is not an outer layer

Generation III ECWCS Level 4: Outer Shell

- Wind Cold Weather Jacket is made of a lightweight, wind resistant and water repellant material
- Acts as a minimum outer shell layer, improving the performance of moisture wicking layers when combined with Body Armor and/or the ACU



Generation III ECWCS Level 5: Outer Shell

- Soft Shell Cold Weather Jacket and Trousers
- Made of a water and wind resistant material that increases moisture vapor transfer
- Increased breathability improves performance of insulation layers by decreasing saturation due to moisture vapor accumulation
- Provides a reduction in weight, bulk and noise signature during movement
- · Designed for cold/ dry climate



Generation III ECWCS Level 6: Outer Shell

- Extreme Cold/ Wet Weather Jacket and Trousers
- A waterproof layer for use in prolonged or hard rain and cold/ wet conditions
- Designed for cold/ wet climate



Generation III ECWCS Level 7: Outer Shell

- Extreme Cold Weather Parka and Trousers
- Provides superior warmth with low weight and low volume
- Water and wind resistant, provides moderate wind and moisture protection
- Sized to fit over body armor
- For extreme cold weather climates; the outer most layer of protection
- Meant for static positions or halts in movement



Modular Sleep System (MSS)

- The complete MSS system weighs about 7 pounds and includes:
- Patrol Bag rated (50° F to 30° F)
- Intermediate Bag rated (30° F to -10° F)
- Vapor Permeable GORE-TEX[®] Bivouac Cover
- Combined system provides protection for 4 hours of sleep (-10° F to -40° F)
- The newer ACU style is rated to -45° F
- · Soldier sleeps in level 1 base layer

Gloves



Glove Inserts

- Not a stand-alone item: to be worn inside of a
- glove or mitten shell · When sizing glove shell, ensure the gloves fit comfortably while wearing insert and do not restrict circulation



Glove Shell: effective to 14° F Every Soldier reacts differently in the cold and may

need to change gloves at varying temperatures



POL Handling Glove Only glove authorized for wear when handling

fuel products



- Trigger Finger Mittens; effective to -20° F · Can be worn with either type of insert
- · Some Soldiers need to wear shells only during
- physical activity to prevent over sweating



Arctic Mittens; effective to -60° F

- · Can be worn with either type of insert
- Gloves must be stored under Gen III shell to keep warm and prevent accumulation of snow inside the mitten
- Do not wear with Trigger Finger Mittens

Visit the NWTC website for information on gloves not recommended for cold weather operations

Camouflage



- Approximately waist high vegetation
- Soldier incorporates overwhite Kevlar cover, top and gloves
- For open fields or above tree line
- Soldier wears entire over-white system



- Used for trails or road systems
- Soldier wears over-white bottoms, with standard top and helmet cover



CAUTION!

Do not use camouflage paint in cold weather; conceals warning signs of cold weather injuries



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http://www.wainwright.army.mil/nwtc https://www.facebook.com/USANWTC/fref=ts

The Army's Premier Cold Weather Experts